

MegaLines 1.2

XComsoft Ltd., 1999-2002

Title:
MegaLines 1.2

Category:
Games

Genre:
Board, Puzzle

Description in brief:

Arrange the colored balls, appearing on the game field, into lines, containing 5 and more balls of THE SAME COLOR, that disappear afterwards, and gain the maximum score.

Features:

The game mode (the models built): "Lines" (with the changeable minimal length from 3 to 8), "Squares" with the set minimal size (2x2, 3x3), "Blocks" (figurers with the shape not fixed, that don't contain balls arranged in a diagonal line, with the size from 7 to 9 balls). Indication of the current game mode. Displaying (help) of the color of the 3 balls, that will appear on the game field next. Displaying (help) of the PLACES and the COLORS of the balls (the changeable "Number of Colors" option), that will appear on the game field next ("Show target cells" option (the changeable option)). Adjustable easily and over a wide range (from "slowest" to instant "fastest") ball moving on a game field speed ("Moving speed" option). "Auto Move" mode with a changeable time (timeout) from 10 to 90 seconds (the changeable "Move timeout" option) and graphic screen indication, Auto, Auto Load, Undo (of the last move), mute sound, high scores (Top 10), High Color graphics.

Platform:

Windows CE 3.0 or higher (SH3, MIPS, ARM CPU's)

Device support:

Pocket PC (MIPS, SH3, SH4, ARM CPU's)

License type:

Shareware

Size (RAM usage, kb):

383,50 KB

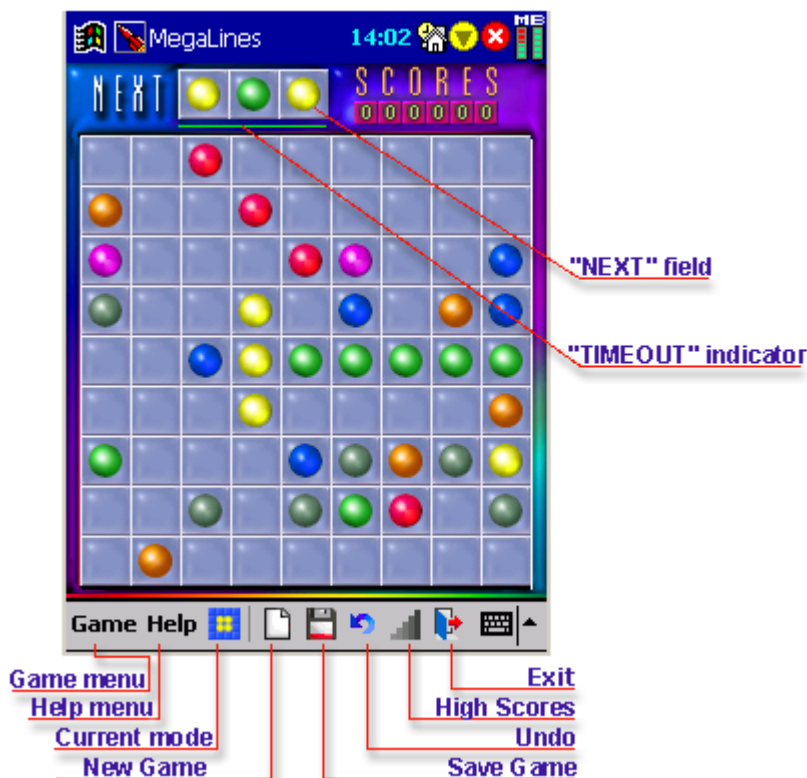
Installation

Click the program sign on your desktop and follow the common instructions. Installation will be done automatically.

Description

MegaLines 1.2 is an amusing logic game, the objective of which is to gain the maximum scores by arranging 5 or more balls of the same color into lines (Default mode). As a result of such arranging the line of balls disappears the score grows and 3

more balls appear on the game field. The game is finished when all the field is filled with the balls, that makes other moves impossible. By combination of the options available (see features) you can adjust the complexity of the game in a very wide range: change the minimal length of the line (from 3 to 8), shape of the figures the balls are arranged into (Squares or Blocks) with the size set by you. The indicator of the current mode (Lines, Squares, Blocks) is always on the screen! Switch help on and off (color only or color and place of the balls, that will appear on the game field next ("Show target cells" option). You can make the game more complicated by setting the time for the move in a wide range (the changeable "Enable move timeout" option). Do not rack your brains about the time left! The graphic indicator (yellow stripe that can be adjusted by length) enables you to see the time during the game! Change the ball moving on the game field speed according to your taste from slowest to fastest (instant, without animation), - ("Moving speed" option). Auto Save and Auto Load features will enable you to save the current game automatically when you exit the game and load the saved game when you start. Switch the sound off (Sound option), if you disturb those who sleep and they will wake up only if you shout happily when you get into Top 10 (High Scores) ☺



"Options" menu:

Number of colors

The mode enables to switch number of colors of the balls that will appear on the game field next on;

Show target cells

The mode enables to switch help about the place of the balls that will appear on the game field next on;

Move timeout

Switches the "Auto Move" mode on. You are given a distinct time for the move in this mode. After the time is over, computer will do its move not waiting for your move. (from 10 to 90 seconds available). "TIMEOUT indicator" in this mode will show you the time left in graphic form.

Moving speed

The ball moving on the game field speed from slowest to instant regulator.

"Modes" menu

Here you can choose the minimal number of balls in the figure being arranged for each mode.

- For "Lines" mode – (from 3 to 8 available);
- For "Squares" mode – (minimal figure of 2x2, 3x3);
- For "Blocks" mode – (from 7 to 9 balls in figures with the shape not fixed, that don't contain balls arranged in a diagonal line available);

GOOD LUCK, HIGH SCORES AND ENJOY YOUR TIME WITH THIS GAME!

The MegaLines 1.2 is a shareware. Its usage duration is limited by a 7-day trial period.

If you want to buy it, address to:

<http://www.xcomsoft.com>

We will appreciate all your remarks and comments that can be addressed to:

support@xcomsoft.com

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