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mVoiceMail v5.6
For Windows Mobile Pocket PC

mVoiceMail for Windows Mobile v5.6 User Manual

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Introduction

Welcome

mVoiceMail enables you to play the voice mail messages that you receive attached to regular e-mails on your Treo 700w and other Windows Mobile devices. It is optimized for companies and organizations that have set up the forwarding of voice mail messages to their employees e-mail accounts.

mVoiceMail is essentially a player for WAV and GSM files attached to e-mail messages. Many mobile service providers allow you to configure voice mail service on your land line at the office or home to be forwarded to your regular e-mail account as WAV or GSM files. When this setup is in place and someone leaves a voice mail you will receive an e-mail with voice mail attached as an encoded WAV/GSM file - and you can use mVoiceMail to play it.

mVoiceMail can decode and play WAV files in various formats, as well as GSM files. Currently mVoiceMail supports the following codecs:

- G.711A (CCITT ALaw)
- G.711u (CCITT µLaw)
- PCM
- IMA ADPCM
- OKI ADPCM
- Microsoft ADPCM
- GSM 6.10
- G729 (in version mVoiceMail with G729 codec)

Thank you for choosing mVoiceMail!

Installation

The mVoiceMail Package

The package should contain the following in the zip file:

- mvm_setup.exe file
- mvm_inst.cab file
- This Guide in PDF format

Installing Your Software

mVoiceMail can be installed on Windows Mobile smartphone in two ways: with or without the desktop computer.

1. **Installation with desktop computer**
   By running the "`mvm_setup.exe`" file on a desktop computer with smartphone connected to it through the USB cable,

   or

2. **Installation without desktop computer (OTA deployments)**
   By transferring the "`mvm_inst.cab`" to the smartphone manually or over-the-air and running the cab file on the device.

Before installing mVoiceMail on your device, make sure that you have deleted any previous versions of mVoiceMail you may have.

About the Evaluation Version

The evaluation version of mVoiceMail is fully functional for 7 days. When the evaluation period of 7 days expires, mVoiceMail will stop functioning until you enter a valid registration code. The evaluation version includes the full set of features as they are available in the full version. After registration the available set of features will be given according to the registration code purchased.

Activating

If you decide to purchase mVoiceMail, you will need to activate it to enable all the features of the software after the trial period.

When you purchase mVoiceMail, the activation code will be sent to you via e-mail. **Please make sure that you have used the correct e-mail address during the purchase process.**

To enter your activation code, run mVoiceMail and choose the "Activate" option from the menu and an activation form will appear. Enter your activation code into the appropriate input field and follow the on-screen instructions.

If you do not have an internet connection on your smartphone, you can activate mVoiceMail through the connection on your desktop computer. In order to do that you need to have ActiveSync installed on your desktop computer. Connect your smartphone to the desktop computer by USB sync cable and activate as usual.

Using mVoiceMail

Overview

When you select a voice mail file to play, the mVoiceMail playback dialog will appear, and your message will start playing immediately. During and after the voice message playback, you can adjust the playback volume, pause, continue and stop the playback. Also you can fast forward/backward and speed up playback by 2 or 3 times.
You can check the “Close On Finish” option from the menu to automatically close mVoiceMail when it has finished playing the voice mail file.

Saving voice mails

This option is available on Windows Mobile PocketPC devices only.

Choose the “Save As…” option from the application menu to save the currently opened voice mail file. When the Save File Dialog appears enter the new file name and location and tap on the “Save” button.

Loading voice mails

This option is available on Windows Mobile PocketPC devices only.

Click on the “Open File” button to open a voice mail file. When the “Open File Dialog” appears choose the file you want to open.

Frequently Asked Questions

1. What Does mVoiceMail Do?

mVoiceMail is a player for WAV and GSM files. It is implemented as an OS extension enabling you to play sound files in these formats from any Windows Mobile application that can properly handle file attachments.

Main usage of mVoiceMail is to play the voice mail messages that your mobile service provider send to your regular e-mail account.

2. What Should I Do To Enable Forwarding of Voice Mails to My E-Mail Account?

You should consult with your mobile service provider for details about this feature. Some mobile service providers do not have this feature, or may require an additional fee depending on your plan.

3. Which codec's are supported by mVoiceMail?

Supported codec's include CCITT uLaw (G.711u), CCITT ALaw (G.711A), PCM, OKI ADPCM, Microsoft ADPCM and GSM 6.10. Additional, G729 codec is supported in version of mVoiceMail with G729 codec.

4. The file does not seem to play – there is no sound?

Please make sure that the silence hard key on the top of the device is not switched on. Also make sure that the regular volume settings on your device are not turned off.

Revision History

mVoiceMail 5.6

- Support for Windows Mobile 6

mVoiceMail 5.5

- GUI improvements
- Added volume controls
- Added support for mPassport

mVoiceMail 5.0

- GUI improvements
- Options for fast forward/backward and speed up the playback
- Version number synchronized with mVoiceMail for Palm OS

mVoiceMail 1.0

- Initial release