

Callisto 3.1

Megasoft2000 Ltd 1999 - 2002
Palm Software Division (PSD)
Platform: Palm OS 3.0, 3.1, 3.3, 3.5, 4.0, 4.1

Game installation

To install this game you should synchronize the "CallistoColorHR/Color/Gray.prc" application to your device.

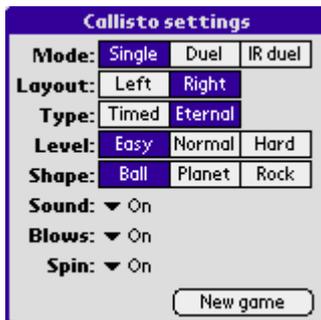
Files can be installed by using the Desktop S/W or just any other application.

For color Sony Hi-Res device – **CallistoColorHR.prc**

For color device – **CallistoColor.prc**

For mono device – **CallistoGray.prc**

Settings



Mode - Single/Duel/IR duel

Layout - Interface positioning on the screen (Single mode)

Type - Timed/Eternal game

Level - Easy/Normal/Hard game

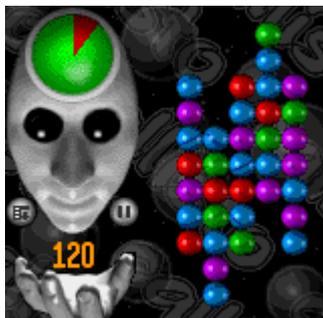
Shape - Type of the objects selection

Sound - Sound effects ON/OFF

Blows - Animation effects ON/OFF

Spin - Spin effects ON/OFF

Callisto (Single mode)



Shape: Ball



Shape: Planet



Shape: Rock

- **Aim.**

To gain as many points as possible at a set time. To do this you are to place 3, 4, 5, ... objects of common colour or pattern upright or aflat, which afterwards explode and disappear. The more the number of the objects exploded simultaneously the more points you gain. The explosion of three objects only adds points; apart from adding some points the explosion of 4, 5 and more objects pauses countdown for the whole game for some time.

- **Game control.**

There are two ways available:

1. After the simple touching the object with the stylus, this object is framed. Then, touch the point upright or across. The object will move to the point referred.
2. Touch the object with the stylus and without separating it from the screen move it to the desired position upright or across.

- **Game strategy.**

Strategily it is more advantageous to juxtapose the most number of objects of common colour or pattern and then blow them. It means that sometimes it is more advantageous to place more objects of common colour or pattern in a line (setting them upright or aflat) using multistep movings rather than just blowing only 3 objects at a time.

- **Caution.**

1. It is not the selected object that moves but the whole line of objects.
2. To move the lines across they must be complete. If the contour line lacks at least one object this line wouldn't move.
3. The line set across is a cyclic one, that is you can move this line round.
4. The line set upright isn't a cyclic one. The lower and upper range limit the movement of the vertical line.
5. Touch the framed object again to cancel the highlighting if you don't want to move it.

- **The selected object may not move because of the following:**

1. An attempt to move the object in a direction different from upright or contour;
2. The line, which is set across and where the selected object is placed is not complete;
3. The movement upright is limited (the line is placed in a maximum lower or upper position).

Callisto (Duel mode)

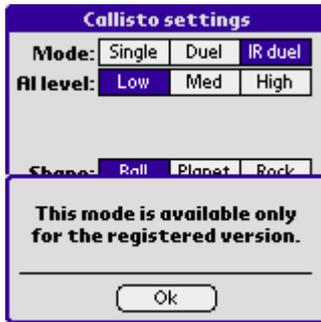


So, now you've got some experience and would like to find out how well you can play this game. No problems, go and play with your opponent, but bear it in your mind that your opponent is an experienced player! We'd rather recommend you to start with the Low Levels.

The whole technology of the game remained the same. The only difference is the following: the across movement of the objects is limited by the screen dimensions; the upright movement of the objects is cyclical.

Your opponent is situated at the top of the screen and you are situated at the bottom of it.

Callisto (IR duel mode)



"IR duel" mode enables you to play using two devices on the Palm OS platform simultaneously. To do this you must have the registered version of Callisto v.3.0 on each device.

Menu



When you press the "Menu Icon" button there appears the menu, which you can use to perform the desired adjustments of the game, scroll through the results of your previous games and study the manual, and also to register this game or to transfer it to the other device.

You can purchase this game at:
http://www.megasoft2000.com/palm_division/callisto.htm

Free usage of the Callisto is limited by 14 days.

URL: <http://www.megasoft2000.com>
E-mail: support@megasoft2000.com

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